

JOEL CHAMP

U303/100 Bowen St, Spring Hill 4000 · 0402699954
Joelraechamp85@gmail.com · [LinkedIn](#) · [YouTube](#)

I am a QLD based filmmaker with over a decade of experience creating independent film and animated content as well as professional studio experience. My life long drive and passion for cinema has been a staple for learning all aspects of the filmmaking pipeline and advancing technologies. I strive for unique storytelling and visuals and maximising the potential of available resources.

EXPERIENCE

2020-2021

GRAPHIC ARTIST, LIQUID ANIMATION

All-rounder with the lead position of visual effects for companies like Disney, Pixar and more. I handled direct feedback from these mega companies and evolved with any changes to production.

2020

PARALYSIS, (SHORT)

Director, producer, writer, editor, DOP, VFX

2018

VISITOR, (SHORT)

Director, producer, writer, editor, DOP

2017

WHO ARE YOU?, (SHORT)

Director, producer, writer, editor, DOP

2017

BLACKTOP STRANGER, (FEATURE)

Director, producer, writer, editor, DOP, VFX

2015-2016

GRAPHIC ARTIST, LIQUID ANIMATION

All-rounder from visual compositing to 3D camera projections to visual effects for companies like Mattel, Cartoon Network and more.

2015

THE GRAVEDIGGER'S TALE, (SHORT)

Director, producer, screenwriter, editor, DOP, VFX

2015

10,000 DAYS, (ANIMATED SHORT)

Director, producer, screenwriter, editor, animator, VFX

2015

BRING ME A DREAM, (ANIMATED SHORT)

Director, producer, screenwriter, editor, animator, VFX

2014

UNSTABLE, (SHORT)

Director, producer, screenwriter, editor, DOP, VFX

EDUCATION

2013-2015

BACHELOR OF ANIMATION, JMC ACADEMY BRISBANE

I finished top of my class gaining the confidence needed to step out into the professional studio environment.

SKILLS

- The ability to see projects through from start to finish
- Team leader and player
- Self-sufficient filmmaking
- Precise visualization and planning
- Directing skills
- Screenwriting skills
- Computer graphic and drawing skills
- Camera skills
- Editing skills

PROGRAM KNOWLEDGE

- Maya (and many more Autodesk products)
- Zbrush
- Adobe Suite
- Speed Tree
- V-Ray, Mental Ray, Arnold, RedShift
- Nuke
- Photoshop
- Speed Tree
- Unreal Engine
- Boujou

ACTIVITIES

I am constantly trying to evolve my writing skills with screenwriting to find that right story. Constantly trying new camera tricks and exploring lighting. As well as continuing to grow with technologies and computer graphics. All to become a well-rounded film Director with knowledge of how each department will affect the next in the filmmaking pipeline.

REFEREES

Name Geoff Viner, Steve Viner
Title Executive Producer, CEO
Employer Liquid Animation
Contact + 61 7 3363 5300
Website www.liquidanimation.com

Name Luke Middlemiss
Title Owner/Manager
Employer Playback Studios
Contact 1800 422 711
Website www.playbackstudios.com.au